



Pi Gençlik
Derneği

**YEŞİL PASAPORTLU VEYA GEÇERLİ BİR VİZESİ OLAN
ADAYLARIN BAŞVURULARINA AÇIKTIR.**

**CV VE MOTİVASYON MEKTUBU İSTENEN BİR
ÇAĞRIDIR.**

**LÜTFEN BU BELGEYİ SONUNA KADAR DİKKATLİ BİR
ŞEKİLDE OKUYUNUZ**

POTANSİYELİ HAREKETE GEÇİRİR...

(ÖRNEK BELGE ADI: “AD-SOYAD-1362-CV/Letter”)

Bu başvuru için yüklenecek belgeler:

- İngilizce Europass CV
- **Proje konusuna özel** hazırlanmış İngilizce Motivasyon Mektubu (Doğru başvuru hazırlama ile ilgili daha fazla bilgi için <https://www.pigenclikdernegi.org/tr/sss/motivasyon-mektubu-nasil-yazilir/>)

NOT: Talep edilen belgeleri dilerseniz projenin gerçekleşeceği ülkenin ana dilinde de sunabilirsiniz. Başvurunuz ev sahibi kuruluş yetkilileri tarafından değerlendirilecektir.

ESC- 1362 POLONYA GÖNÜLLÜLÜK PROJESİ KATILIMCI ÇAĞRISI

Project Dates	: 17.11.2025 - 14.01.2026
Project Duration	: 2 months
Project Venue	: Hajnówka (Poland)
Number Of Volunteer	: 1 (One)
Sending Organization	: Pi Youth Association
Application Deadline	: 08.11.2025 until 23.00
Application Address	: www.genclikcalismalari.org

This is who we are!

One of the main activities of the host organization is its theater company, A3Teatr. Our repertoire consists of 11 titles, presented on stages in Poland and abroad. As artists, we are always searching for new challenges, exploring different artistic areas, and always focusing on understanding human nature. Establishing a connection with our audience is fundamental, and we always aim to create a complete experience for spectators — both physically and spiritually.

Our common goal is to work within the community, organizing artistic and educational activities to develop people's awareness and to keep the value of culture alive. Through the host organization and its theater company, A3Teatr, we aim to promote folk and contemporary Polish culture both inside and outside the country, in spaces dedicated to culture as well as in alternative venues. Following this aim, we organize performances, concerts, workshops, and events in cooperation with other associations and business entities.

The host organization focuses on creating an art and education center for local people, as well as a place for volunteers and young people starting their professional careers.

About the activity

The volunteers will become acquainted with artistic and impresario work, such as: planning activities, making spectacles and scenography, organization and managing of cultural events and an international theatre festival, technical assistance, promotion, participation and conducting of theatrical workshops as well as team work. We are open to volunteers who will actively participate in work and we will give them opportunity to realize their own, personal ideas and mini-projects.

Thanks to many travels with the theatre group of our theater the volunteers will have an opportunity to see other regions of Poland, get to know Polish culture, and most of all – meet people.

Contacts of the volunteers with local residents in our region is the host organization's goal. This way they will be able to get to know our heritage, history, language, and learn to function in relationships with people from a different culture and draw a lesson from this. We believe that both sides will have benefits from those relationships – the volunteers will derive knowledge and skills, and the host organization and the local community will get to know interesting, young people, their culture and experience.

We will jointly start work on creating a place open for all those who want to be active. In the former train station will come into being a place of artistic activity, which will animate the community of Hajnówka. It will be the place open to new ideas and common activities, an incubator of actions which will serve the community and people who will be involved in the action.

How? It is possible to realize your own idea, suggest an activity, adapt an area, etc. The key is action and cooperation, and the effect will serve many groups but will be identified with voluntary work and artistic activities.

You will: run the language café, transport people by rickshaws, look after the exhibition of fabrics, take care of greenery around the building, make documentation of your work, and publish materials online.

EXAMPLES OF ACTIVITIES:

- participation in rehearsals of A3 Theatre for performances /occasionally volunteers will can perform with A3 Theatre/,
- participation in the activities of the Association (workshops, lesson, trips, cooperation with other organizations),
- activities in art studios A3 Theatre /renovation of costumes, preparation of scenery, props/,
- participation and conducting artistic workshops for children, youth, seniors in various places in the region,
- creating and running a language café - a meeting place for young people,- creating cultural presentations,
- participation in school activities (conversations at primary, secondary schools),- creating and running a café during the Wertep Festival,
- participation in the logistics work of the Wertep Festival /information and technical team/,

- participation in Christmas caroling (two month activity),
- artistic and design work at the train station,
- cleaning up the train station,
- running volunteers podcast,
- running volunteers Instagram.

Note: these are examples of activities that we can jointly update and develop during the project.

Each volunteer has the opportunity to create an individual project.

A VOLUNTEER HAS A DUTY:

- take part in the activities of the Association,
- participate in the Arrival Meeting and Mid Term Meeting conducted by the National Agency,
- respect other volunteers,
- build good relationships with other volunteers and work with the group,
- maintain contact with the sending organisation,
- consult the mentor and the coordinator on the needs and possible problems,
- attend weekly meetings with the coordinator,
- submit quarterly evaluations /survey/,
- observe the safety precautions,
- respect and be responsible for the equipment entrusted to us, the apartment

IT IS WORTH TAKING WITH YOU:

- a sleeping bag,
- bed linen, - towel,
- comfortable clothes (in Hajnówka there is a super second hand shop where you can buy clothes, shoes, bags at 20 to 1 Euro per piece. The 1 Euro price is only on Tuesdays),
- slippers for walking in the apartment,
- shower slippers,
- swimsuit (in Hajnówka there is a new swimming pool).

Don't forget to take with you:

- books (there are no books in another language in the local library),
- computer, other devices e.g. camera,
- instruments (if you play one).

Volunteer Profile

- Age: 18–30 years old
- Basic English knowledge
- open, smiling, and creative souls ready to share an extraordinary adventure
- If you sing or play an instrument
- Social media lovers

Travel

Travel costs of the volunteer from to Poland and back will be reimbursed to a maximum in accordance with the European Commission distance calculator and European Solidarity Corps Program Guide.

Accommodation, food and transport arrangements

Accommodation will be provided by the host organization.

Visa

Visa cost will be covered by the host organization

Pocket money

The hosting organization will give the monthly allowance to the volunteer.

Food and Transport

The hosting organization will give the monthly allowance to the volunteer.

Visa and resident permit

For non- EU volunteers who might need a visa and resident permit, there is a budget to cover all the administrative costs. The volunteer has to keep all the invoices and proof of the expenses to be reimbursed in Poland.



Insurance

Health insurance will be provided by the ESC program.



MOTİVASYON MEKTUBU NASIL HAZIRLANIR VE BAŞVURUDA İSTENEN GEREKLİ BELGELER AŞAĞIDIR

Motivasyon Mektubu Nasıl Yazılır?

📅 Gönderildi 21/05/2024 🔄 Güncellendi 21/05/2024 👤 Teknik Ekip

Projelere katılmak için sizden istenen en önemli şeylerden bir tanesi Motivasyon mektubudur.

Avrupa Dayanışma Programı (ESC) kapsamındaki bir projeye katılmak için başvuruyorsanız, güçlü bir motivasyon mektubu hazırlamak oldukça önemlidir. Bu mektup, projenin neden sizin için uygun olduğunu ve projeye nasıl katkıda bulunabileceğinizi açıklamanız için bir fırsattır.

Doğru formatı kullanın

Projeye seçilmek, sadece başvurmakla değil, aynı zamanda dikkatle hazırlanmış bir başvuruyla mümkündür.

- Mektubunuzu İngilizce veya projenin dilinde yazmayı tercih edin.
- Mektubunuzun uzunluğuna dikkat edin. 1 sayfayı geçmemesi önemlidir.

Motivasyon Mektubu ve/ya Başvuru Formu vb.) hazırlayınız. Belgelerinizi hazırladıktan sonra aşağıdaki adımları izleyerek başvurunuzu tamamlayabilirsiniz;

- 1) Başvuru için ilk olarak <https://genclikcalismalari.org/> web sitesinde üye girişi yapınız. Eğer üyelik hesabınız yoksa bir hesap oluşturmanız gerekmektedir.
- 2) Daha sonra ilanın yayınlandığı sayfada yer alan "**Başvur**" butonuna tıklayınız ve açılan pencerede sizden talep edilen belgeleri ayrı ayrı ilgili alanlara yükleyiniz. Hangi belgelerin talep edildiği bilgi paketinde belirtilmiştir.
- 3) Belgeleri yükledikten sonra pencerenin alt kısmına yer alan "**Sonraki**" butonuna basınız. Yeni pencerede karşınıza "**Başvur**" butonu çıkacaktır.
- 4) "**Başvur**" butonuna son kez tıkladığınızda site seçtiğiniz belgeleri yüklemeye başlayacaktır. Yükleme süresi internet bağlantı hızınıza ve belgelerin boyutuna göre değişebilir ama genellikle 1 dakikadan az sürer.
- 5) Başvurunuz tamamlandığında ilgili pencere otomatik olarak kapanacak ve site sizi "**Başvurulan İlanlar**" sayfasına yönlendirecektir. Bu başvurunuzun başarılı şekilde tamamlandığı anlamına gelir.

NOT: Eğer başvuru sırasında yanlış ve/ya eksik belge yüklediğinizi düşünüyorsanız siteye üye girişi yaptıktan sonra yönetim panelindeki "**Başvurulan İlanlar**" sayfasından başvurunuzu iptal edebilir ve yeniden doğru belgelerle başvuru yapabilirsiniz.

Nasıl başvuru yapılır?

Başvurunuzu yapmadan önce, ilanın yayınlandığı sayfadaki "Ek Dosyalar" bölümünde yer alan bilgi paketini ve varsa diğer belgeleri (başvuru formu vb.) dikkatlice inceleyiniz. Başvuru öncesi hazırlamanız gereken belgeler varsa bilgi paketinde yer alan açıklamalara göre bu belgeleri (İngilizce CV, İngilizce